



City of Pleasant Ridge
23925 Woodward Avenue
Pleasant Ridge, Michigan 48069

**Planning Commission Meeting
April 26, 2021**

Having been duly publicized, Vice Chairman Wilkinson called the meeting to order at 7:00pm.

Present: Commissioners Corrigan, Vemula, McCoy, Bellak, Stiffman, Wilkinson.
Also Present: City Manager Breuckman, City Commission liaison Perry.
Absent: Commissioner Martin-Campbell, Matyas.

Minutes

PC-2021-1571

Motion by Commissioner Corrigan, second by Commissioner McCoy, that the minutes of Regular Planning Commission meeting held Monday, January 25, 2021, be approved.

Adopted: Yeas: Commissioners Corrigan, McCoy, Bellak, Stiffman, Vemula, Wilkinson.
Nays: None

Marijuana Facilities discussion

Breuckman outlined that it is possible that the City may be considering a citizen-initiated ballot initiative in November that would allow for marijuana businesses in Pleasant Ridge if approved by the voters. This would require the City to be prepared with zoning and licensing ordinances to address this possibility. The statewide ballot initiative regarding recreational marijuana passed in November 2018. The City Commission considered whether to allow marijuana establishments in late 2018 and early 2019 and decided to opt out from allowing any recreational marijuana businesses in Pleasant Ridge. I have attached an agenda summary from January 2019 that outlines the concerns and reasons why that decision was made. All of the documents relating to that decision making process are available on the City website at: https://cityofpleasantridge.org/lsvr_document/recreational-marihuana-establishments/. However, state law includes a provision that allows a local ballot initiative to set the number of recreational marijuana establishments that a local community will license. If such an initiative passes the City will have to be ready with licensing and zoning regulations for such uses. The City Administration will be monitoring this item and will report back if there is any change to our approach.

